

SUDHITI BISWAS

Strategic Design · Systems UX/Architecture · Enterprise AI

+1 (201) 551-7128 · bisws445@newschool.edu · linkedin.com/in/sudhiti

SUMMARY

Strategic design professional with 2+ years across enterprise software, consumer brands, and service design, working across systems architecture as much as interface design. SAP BTP Solution Architect certified, and building inside the agentic AI platforms I design for, using Claude Code/Figma for direct prototyping and implementation. Translates business requirements into workable systems, and communicates design rationale clearly to engineering, program management, and non-design stakeholders.

EDUCATION

MS, Strategic Design & Management: Parsons School of Design, New York | 2025 - 2027

BDes, Product & Industrial Design: Symbiosis Institute of Design | 2020 - 2024

EXPERIENCE

Design & Strategy · QBurst May 2026 - Present | New York

- Reengineered the Requestor intake as a guided data-conversion flow and mapped systemic UX across QBurst's three-role Enterprise AI platform (Requester, Consultant, Designer), translating client requirements into structured design briefs at each handoff.
- Use Claude Code to prototype and ship platform changes directly, working across design and front-end implementation on the product's agentic AI tooling.
- Built a 12-slide strategic pitch positioning QBurst as a Figma distribution channel across three revenue layers, grounded in Figma's Q2 FY26 earnings data.

Strategy Intern · Bayer Jan 2026 - May 2026 | New York

- Facilitated Bayer innovation sprints, mapping stakeholder workflows and surfacing systemic friction points to translate business requirements into clear problem statements for cross-functional teams.
- Diagnosed a knowledge-retention gap in sprint outputs (500+ insights generated, roughly 80% inaccessible after Day 5) and designed the Sprint Memory Library, an AI-powered institutional memory system with 5-dimension tagging and a natural-language Design Agent for querying past sprint insights.

Product & UX Designer · Capgemini Sept 2024 - Aug 2025 | Pune, India

- Designed the interface layer for an enterprise insurance underwriting workbench, using usability findings, customer feedback, and market analysis to guide iterative design decisions.
- Built wireframes, conceptual diagrams, and high-fidelity Figma prototypes, translating program manager requirements into implementable design specs.
- Maintained the shared design system and style guide, keeping visual and interaction patterns consistent across mobile and web products.

Product Design Intern · Jigsaw Design Dec 2023 - Apr 2024 | Pune, India

- Led end-to-end design for security screening devices, from concept through final implementation, aligned to functional and safety requirements.
- Produced UI specifications and coordinated real-world deployment for commercial clients.

Design Intern · Godrej & Boyce Jun 2023 - Jul 2023 | Mumbai, India

- Worked with the R&D team to translate user research and market insights into human-centered design concepts for healthcare seating and experiential spaces; validated assumptions through iterative testing.

PROJECTS

Sprint Intelligence Ecosystem, Bayer. Sprint documentation architecture, institutional memory framework, and an agentic AI design agent, built so Bayer's innovation sprints scale across teams instead of resetting each time.

Invoice Exception Workspace, SAP Fiori / Capgemini. Role-based AP dashboard resolving invoice disputes and payment workflow blocks, with drill-down KPIs across the procure-to-pay cycle.

Hold Space, NYC Create in Place. Landlord-facing entry point into NYC's vacant-storefront arts program, built with the Department of Cultural Affairs; toolkit, platform, and site-visit framework.

Ledger, The Family Insurance Record. Household-level insurance system concept: Indian families hold policies across multiple insurers individually but decide on coverage collectively, and no tool aggregates or optimizes at the household level.

SKILLS & TOOLS

Design Tools: Figma, Claude Code, Adobe XD, Illustrator, Photoshop, Blender, Fusion 360, Rhino 3D

Core Skills: Systems Thinking, Design Systems & Style Guides, Journey Mapping, Wireframing & Prototyping, Interaction Design, UI Architecture, User Research, Usability Testing, Accessibility (WCAG), AI-Assisted Prototyping

CERTIFICATIONS

SAP Certified Solution Architect, BTP: March 2026

Google UX Design: Nov 2024

Parsons Business opportunities Design Methods: Oct 2024